

Geometry

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ABSTRACT: Heron's theorem on the area of a triangle.

Maximum area of an articulated polygon.

Edgar's way to get an equation of a circle.

The Triangle

Let \mathbf{T} be the triangle $\triangle ABC$. Following the usual convention, $\angle A$ or just A itself will also denote the interior angle at vertex A . The edge opposite vertex A is lowercase \mathbf{a} , etc. Also, \mathbf{a} denotes the *length* of edge \mathbf{a} .

Tools. Recall the Law of Cosines, which asserts that

$$\text{LoCos:} \quad \mathbf{c}^2 = \mathbf{a}^2 + \mathbf{b}^2 - [2\mathbf{ab} \cdot \cos(C)].$$

Also note that

$$1: \quad \text{Area}(\triangle ABC) = \frac{1}{2}\mathbf{ab} \cdot \sin(C),$$

since $\mathbf{b} \cdot \sin(C)$ is $\text{Len}(A\text{-altitude})$; ie., down to edge \mathbf{a} .

2: Heron's formula. Fix $\mathbf{T} := \triangle ABC$. Then

$$2i: \quad [4 \cdot \text{Area}(\mathbf{T})]^2 \\ = [\mathbf{a} + \mathbf{b} + \mathbf{c}][-\mathbf{a} + \mathbf{b} + \mathbf{c}][\mathbf{a} - \mathbf{b} + \mathbf{c}][\mathbf{a} + \mathbf{b} - \mathbf{c}] \\ \stackrel{\text{note}}{=} 2[\mathbf{a}^2\mathbf{b}^2 + \mathbf{b}^2\mathbf{c}^2 + \mathbf{a}^2\mathbf{c}^2] - [\mathbf{a}^4 + \mathbf{b}^4 + \mathbf{c}^4].$$

Equivalently (and classically),

$$2ii: \quad \text{Area}(\mathbf{T}) = \sqrt{\sigma \cdot [\sigma - \mathbf{a}][\sigma - \mathbf{b}][\sigma - \mathbf{c}]},$$

where $\sigma := \frac{\mathbf{a} + \mathbf{b} + \mathbf{c}}{2}$ is the *semi-perimeter* of \mathbf{T} . \diamond

Pf. The Pythag thm, in form $\sin^2 = 1^2 - \cos^2$, gives

$$[4 \cdot \text{Area}]^2 \stackrel{\text{by (1)}}{=} [2\mathbf{ab} \cdot \sin(C)]^2 \\ \stackrel{\text{Pythag}}{=} [2\mathbf{ab}]^2 - [2\mathbf{ab} \cdot \cos(C)]^2 \\ \stackrel{\text{LoCos}}{=} [2\mathbf{ab}]^2 - [\mathbf{a}^2 + \mathbf{b}^2 - \mathbf{c}^2]^2.$$

This last doesn't look symmetric in $\mathbf{a}, \mathbf{b}, \mathbf{c}$, but squaring, then adding, produces $\text{RHS}(2i)$, as desired. \diamond

Inscribed radius and circum-radius. Let r and \mathcal{O} denote the radius and center of the in-circle of $\mathbf{T} := \triangle ABC$. Evidently $\text{Area}(\triangle A\mathcal{O}B) = \frac{1}{2}r\mathbf{c}$. Adding this to the areas of $\triangle B\mathcal{O}C$ and $\triangle C\mathcal{O}A$ yields that $\text{Area}(\mathbf{T}) = \frac{1}{2}r \cdot [\mathbf{a} + \mathbf{b} + \mathbf{c}]$. Equivalently

$$3.1: \quad \text{InRadius}(\mathbf{T}) = \frac{2 \cdot \text{Area}(\mathbf{T})}{\text{Perimeter}(\mathbf{T})}.$$

Now let R denote the radius of $\text{CircumCircle}(\mathbf{T})$. Let 2γ denote the central angle $\angle A\mathcal{O}B$ of the circle-arc not owning C . Dropping a perpendicular from \mathcal{O} to chord \overline{AB} we see that

$$\sin(\gamma) = \frac{\frac{1}{2}\mathbf{c}}{R} = \frac{\mathbf{c}}{2R}.$$

Thus

$$R = \frac{\mathbf{c}}{2 \sin(\gamma)} = \frac{\mathbf{a} \cdot \mathbf{b} \cdot \mathbf{c}}{2\mathbf{ab} \cdot \sin(\gamma)}.$$

The Central-angle thm asserts that the inscribed $\angle C$ equals γ . So (1) hands us

$$3.2: \quad \text{CircumRadius}(\mathbf{T}) = \frac{\mathbf{a} \cdot \mathbf{b} \cdot \mathbf{c}}{4 \cdot \text{Area}(\mathbf{T})}.$$

We get this curious corollary for the radii-ratio:

$$3.3: \quad \frac{\text{CircumRadius}}{\text{InRadius}} = \frac{[\mathbf{a} \cdot \mathbf{b} \cdot \mathbf{c}][\mathbf{a} + \mathbf{b} + \mathbf{c}]}{8 \cdot [\text{Area}^2]}.$$

Reciprocating, then using Heron's formula (2i), gives

$$3.4: \quad \frac{2 \cdot \text{InRadius}}{\text{CircumRad}} = \frac{[-\mathbf{a} + \mathbf{b} + \mathbf{c}][\mathbf{a} - \mathbf{b} + \mathbf{c}][\mathbf{a} + \mathbf{b} - \mathbf{c}]}{[\mathbf{a} \cdot \mathbf{b} \cdot \mathbf{c}]} \\ = \left[\frac{\mathbf{b} + \mathbf{c}}{\mathbf{a}} - 1 \right] \left[\frac{\mathbf{a} + \mathbf{c}}{\mathbf{b}} - 1 \right] \left[\frac{\mathbf{a} + \mathbf{b}}{\mathbf{c}} - 1 \right].$$

Boomerangs cannot tile a convex polygon

(Problem from David Gale.) A *boomerang* is a non-convex quadrilateral; call its $> \frac{\pi}{2}$ interior-angle “fat”. Conversely, a quadrilat(eral) with each angle $\leq \frac{\pi}{2}$ is a *kite*. A dissection of a polygon \mathbf{P} into *finitely many* quadrilats is a “*quadrtiling* of \mathbf{P} ”. The tiles in a quadrtiling *need not* be congruent to each other.

4.1: Boom-Kite Thm. *Each quadrtiling of a convex polygon \mathbf{P} must use a kite.* \diamond

4.2: Fails with “Quad” replaced by “Penta”. Let \mathbf{P} be the square with vertices $(\pm 2, \pm 2)$. Cut \mathbf{P} with a polygonal path going from/to

$$(2, 2) \rightarrow (-1, 1) \rightarrow (1, -1) \rightarrow (-2, -2).$$

This cuts \mathbf{P} (which is convex) into two non-convex pentagons (which are congruent to each other).

Exercise: Each polygon \mathbf{Q} , convex or not, admits a (finite) tiling by non-convex *pentagons*. \square

Nested convex curves

Attributed to Archimedes is the following theorem:

5: Theorem (Archimedes). *Suppose E and D are compact convex sets in the plane, with $E \supset D$. Then the arclength (of the boundary of) E dominates the arclength of D .* \diamond

Proof. Let a *chord* denote a line-segment having both its endpoints on ∂E and which is tangent to D . Cut off the “outside piece” of a chord from E to get the smaller convex body $E_1 \supset D$. Automatically, $\text{Len}(\partial E_1)$ is less-equal that of $\text{Len}(\partial E)$.

We can do a sequence of cuts to get a sequence of convex bodies $E \supset E_1 \supset E_2 \supset \dots$, all of which are supersets of D . Moreover, we can arrange that the E_n “converge” to D –say, in the Hausdorff metric, or, even easier, in the sense that $\bigcap_{n=1}^{\infty} E_n = D$.

One can then show, since the objects are convex, that the arclength of ∂E_n is converging to $\text{Len}(\partial D)$. And $n \mapsto \text{Len}(\partial E_n)$ is a non-increasing function. \diamond

Finding an equation of a circle, given a non-colinear triple of points.

[jk: The 4x4 Det is from edgar@mps.ohio-state.edu]

We have three points (\mathbf{A}, α) , (\mathbf{B}, β) and (\mathbf{C}, γ) in the plane and we let

$$\mathbf{E} := \begin{bmatrix} \mathbf{A} & \alpha & 1 \\ \mathbf{B} & \beta & 1 \\ \mathbf{C} & \gamma & 1 \end{bmatrix}.$$

[More generally, the coordinates can come from an arbitrary commutative ring.]

6.1: Colinearity lemma. *The triple of points is colinear IFF $\text{Det}(\mathbf{E}) = 0$.* \diamond

Pf of (\Rightarrow). The triple lies in a line, so the three rows of \mathbf{E} , viewed as points in \mathbb{R}^3 , lie in a lift of that line to the $z=1$ plane, hence lie in a line in \mathbb{R}^3 . Consequently, $\text{Spn}(\text{Lifted points})$ is at-most 2-dimensional. \diamond

Pf of (\Leftarrow). By hyp., the triple of \mathbf{E} -rows [viewed as points in \mathbb{R}^3] lie in plane, \mathbf{P} , through the origin. But they also lie in the $z=1$ plane; it misses the origin, so does *not equal* \mathbf{P} . Hence the intersection of these two planes lies in a line in the $z=1$ plane; and this line projects to a line in \mathbb{R}^2 . \diamond

6.2: Circle-eqn lemma. *An equation $\text{Func}(x, y) = 0$ of the circle through the non-colinear triple of points can be given as a 4x4 determinant-eqn:*

$$6.3: \quad \text{Det} \begin{bmatrix} x^2 + y^2 & x & y & 1 \\ \mathbf{A}^2 + \alpha^2 & \mathbf{A} & \alpha & 1 \\ \mathbf{B}^2 + \beta^2 & \mathbf{B} & \beta & 1 \\ \mathbf{C}^2 + \gamma^2 & \mathbf{C} & \gamma & 1 \end{bmatrix} = 0. \quad \diamond$$

Proof. Expanding LhS(6.3) along the first row shows it to be a polynomial with a common coeff for x^2 and for y^2 of $\text{Det}(\mathbf{E})$; this latter is non-zero, courtesy (6.1). Hence (6.3) is the equation of *some* circle [which possibly is degenerate or empty].

Certainly $(x, y) := (\mathbf{A}, \alpha)$ satisfies (6.3), since a matrix with two rows equal has $\text{Det}=0$. Ditto (\mathbf{B}, β) and (\mathbf{C}, γ) lie on the circle. Hence the circle is not degenerate, since a non-colinear triple lies on it. \diamond

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