

## The Euler-line of a triangle

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**Nomenclature.** Fix points  $B$  and  $C$ .

Use  $\overline{BC}$  for the *line-segment* with those endpts, and use  $\text{Len}(\overline{BC})$  or just  $BC$  for its length.

Use  $\overrightarrow{BC}$  for the *ray* starting at  $B$  and traversing  $C$ .

Use  $\overleftrightarrow{BC}$  for the *line* that  $B$  and  $C$  determine.

As sets, then,  $\overleftrightarrow{BC} \supset \overrightarrow{BC} \supset \overline{BC}$ . And  $C \in \overline{BC}$ .

[If  $B = C$  then the segment, ray and line are degenerate.]

**Defn.** The “ $W$ -*altitude* of  $\mathbf{T} := \triangle UVW$ ” is the line through  $W$  which is orthogonal to edge  $\overline{UV}$ . Three particular points associated with  $\mathbf{T}$  are:

$$\text{CircumCenter}(\mathbf{T}) := \bigcap \{\text{Perp-bisectors of } \mathbf{T}\};$$

$$\text{Centroid}(\mathbf{T}) := \bigcap \{\text{Medians of } \mathbf{T}\};$$

$$\text{OrthoCenter}(\mathbf{T}) := \bigcap \{\text{Altitudes of } \mathbf{T}\}. \quad \square$$

**1: Euler-line Theorem.** For triangle  $\mathbf{T} := \triangle UVW$ , let

$$P := \text{CircumCenter}(\mathbf{T}),$$

$$1a: \quad Q := \text{Centroid}(\mathbf{T}) \quad \text{and}$$

$$R := \text{OrthoCenter}(\mathbf{T}).$$

Then this triple is colinear in that order, and

$$1b: \quad \text{Dist}(R, Q) = 2 \cdot \text{Dist}(Q, P).$$

If  $\mathbf{T}$  is equilateral, then points  $P, Q, R$  coincide; otherwise, no two of  $P, Q, R$  coincide.  $\diamond$

**Vectors.** Take an arbitrary point  $P$  in the plane. If we regard  $P$  as the origin, then we can view the plane as a vectorspace. How? Well, for each point  $X$ , interpret  $X$  as the vector from- $P$ -to- $X$ . Write the (Euclidean) length of this vector as  $\|X\|$ ; this is  $\text{Len}(\overline{PX})$ .  $\square$

**2: Lemma.** Fix a line-segment  $\overline{BC}$ . Consider a point  $P$  on the perp-bisector of  $\overline{BC}$ . Viewing  $P$  as the origin of a vectorspace, vector  $B + C$  is orthogonal<sup>♥1</sup> to  $\overline{BC}$ .  $\diamond$

<sup>♥1</sup>If  $P$  is also on  $\overline{BC}$ , then  $B = -C$ , i.e  $B + C$  is the zero-vector. The conclusion remains true, as the zero-vector is orthogonal to all vectors.

**Proof.** Since  $\|B\| = \|C\|$  [because  $P \in \text{PerpBisect}(\overline{BC})$ ] points,  $P, B, B+C, C$  form the vertices of a rhombus. Thus point  $B+C$  is the reflection of  $P$  across  $\overline{BC}$ .  $\blacklozenge$

**Pf of (1).** View  $P$ , the circumcenter of  $\mathbf{T}$ , as the origin of a vectorspace. Define the vector sum

$$H := U + V + W.$$

Since  $P$  is on  $\text{PerpBisect}(\overline{UV})$ , vector  $U + V$  is orthogonal to  $\overline{UV}$ . Thus  $W + [U + V]$  is on the line through  $W$  perpendicular to  $\overline{UV}$ . IOWords,  $H$  is on the  $W$ -altitude of  $\mathbf{T}$ .

Since vector-addition is commutative and associative, we can write  $H$  as

$$V + [W + U] \quad \text{and as} \quad U + [V + W].$$

Hence  $H$  also lies on the  $V$  and  $U$ -altitudes of  $\mathbf{T}$ . Thus  $H = R$ .

**Colinearity.** The centroid of  $\mathbf{T}$  is the average<sup>♥2</sup> of  $\mathbf{T}$ 's vertices. The upshot: With  $P$  viewed as the origin of a vectorspace, we have that

$$R = 1 \cdot [U + V + W];$$

$$Q = \frac{1}{3} \cdot [U + V + W];$$

$$P = 0 \cdot [U + V + W].$$

These points are multiples of a single vector, hence form a colinear triple [in the given order, the order of their scalars] satisfying (1b).

**When  $R = P$  [i.e, the 3 points coincide].** The  $U$ -altitude is  $\text{PerpBisect}(\overline{VW})$ , so  $\triangle VUW$  is isosceles. Similarly,  $\triangle UWV$  is isosceles. Thus  $\mathbf{T}$  is equilateral.  $\blacklozenge$

**2<sup>nd</sup> proof of (1).** Use (1a). Let  $\mathbf{s} := \triangle uvw$  be the rev-medial triangle of  $\mathbf{T}$ ; so  $U$  is  $\text{Midpt}(\overline{vw})$ , etc..

Using similar triangles [perhaps the Reader can provide the Picture?] each  $\mathbf{s}$ -median is a  $\mathbf{T}$ -median. Hence

$$\text{Centroid}(\mathbf{s}) = \text{Centroid}(\mathbf{T}) \stackrel{\text{def}}{=} Q.$$

<sup>♥2</sup>Averaging is an origin-invariant notion, BTWay.

Let  $\varphi: \text{Plane} \rightarrow \text{Plane}$  spin the plane about  $Q$  by  $180^\circ$ , then dilate by a factor of two<sup>♥3</sup>. So  $\varphi$  sends lines through  $Q$  to themselves, reversing their orientation, and dilating by two. Thus  $\overleftrightarrow{PQ}$  is sent to itself, the line  $\overleftrightarrow{\varphi(P)Q}$ . And

$$*: \quad \text{Dist}(\varphi(P), Q) = 2 \cdot \text{Dist}(P, Q).$$

Note that  $\varphi$  carries  $\mathbf{T}$  to  $\mathbf{s}$ , hence carries  $P$  to  $\text{CircumCenter}(\mathbf{s})$ . But  $\text{CircumCenter}(\mathbf{s})$  equals  $\text{OrthoCenter}(\mathbf{T})$ . I.e,  $\varphi(P) = R$ , thus  $\overleftrightarrow{PQ} = \overleftrightarrow{RQ}$ , so  $P, Q, R$  are colinear. And (\*) is a restatement of (1b). ♦

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<sup>♥3</sup>With  $(0, 0) := Q$  the origin, this is the  $(x, y) \mapsto (-2x, -2y)$  map.